

FROM RESEARCH TO INDUSTRY



RobinHood Project Status

Robinhood User
Group 2015

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SEPTEMBER, 21st 2015

9/18/15

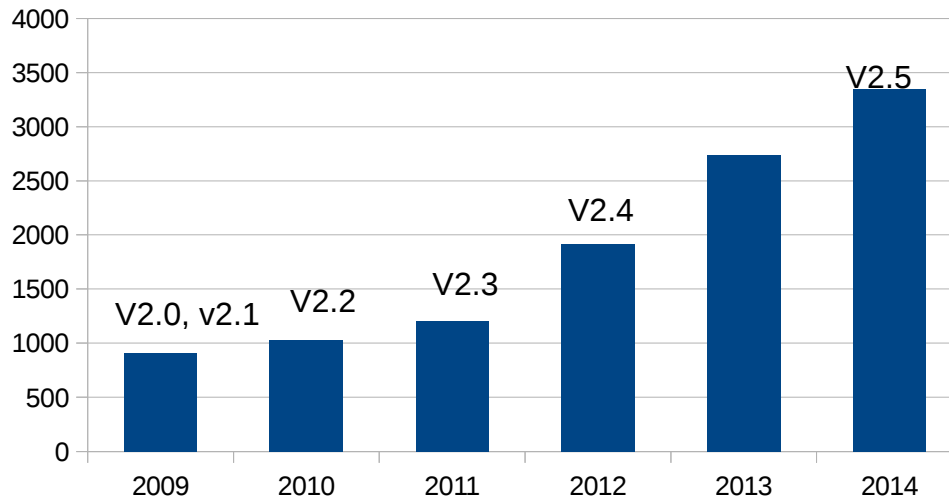
Project history...

- 1999: simple purge tool for HPC filesystems
 - 1 scan thread, 1 purge thread, entry list in memory
- 2005: massively multi-threaded (robinhood v1)
 - Multi-threaded scan algorithm
 - Purge queue with multiple worker threads
 - Basic policies (whitelist/blacklist of a user, group, directory...)
 - Aware of Lustre OSTs
 - List in memory
- Feb. 2009: Robinhood made open source (v1.0.6)
 - CeCILL-C (LGPL compatible)
- 2009: development of Robinhood v2
 - Based on a SQL database
 - Provides memory cache management, persistence, robustness, convenient query language,
 - Lustre v2 ready (fid, changelogs...)
 - Support complex expressions on entry attributes
 - e.g. `{(path == "/lustre/foo/bar*" or owner == foo) and size > 1GB}`

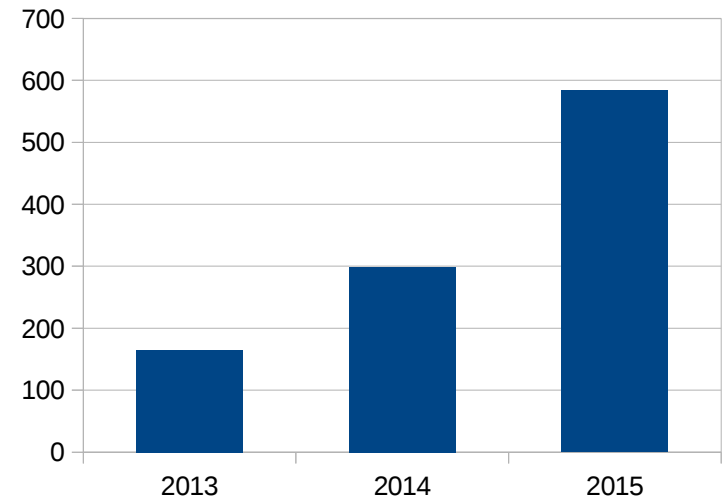
■ 2009-2015: a growing community

- Continuous improvements and new features, support of latest Lustre versions and features, responsive support, vendor integration and contributions, ...

Robinhood: downloads on sourceforge



Downloads per minor release



+ other channels (vendor distributions...)

■ September 2015: first Robinhood User Group

- Thanks for attending!

Robinhood Modes and Supported Filesystems

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Robinhood flavors (v2)

Scratch filesystem management (tmpfs)

- Monitoring/accounting, purge (=unlink), rmdir (=rmdir or *rm -rf*)
- Package: `robinhood-tmpfs`
- Supported:
 - All POSIX filesystems
 - All Lustre versions from 1.8 to 2.7

Backup

- Monitoring/accounting, archiving, undelete
- Package: `robinhood-backup`
- Supported:
 - All Lustre versions from 2.0 to 2.7

Lustre HSM (lhsm)

- Monitoring/accounting, migration (=archive), purge (=release), HSM rm
- Package: `robinhood-lhsm`
- Supported:
 - All Lustre versions from 2.5 to 2.7

[spoiler] Robinhood v3

1 single instance for all purposes

- Available for POSIX filesystems and all Lustre versions from 1.8 to 2.7 and later

Plugins for specific feature support

- “backup” plugin available for Lustre ≥ 2.0
 - “lism” plugin available for Lustre ≥ 2.5
 - [teaser] Other plugins... or your own!
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- A single robinhood instance can handle multiple plugins
e.g. manage Lustre/HSM policies + delete old files + ...

(Cf. next talk about robinhood v3)

Validation & Release Process

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Code review: Gerrithub

- <https://review.gerrithub.io>
- Project: cea-hpc/robinhood

The screenshot displays the Gerrit web interface for a code review. The top navigation bar includes 'GerritHub™', tabs for 'All', 'Projects', and 'Documentation', a search bar, and a 'GitHub Sign-In' button. The main content area shows a diff for the file 'ti-cea/robinhood / src/list_mgr/listmgr_config.c'. The diff is split into two panels: 'Patch Set Base 1' on the left and 'Patch Set 1' on the right. The left panel shows the original code with line numbers 47 to 58. The right panel shows the proposed changes, with line numbers 47 to 65. The changes include adding a comment about MariaDB compression, adding a new configuration option 'tokudb_compression', and updating the 'db_allowed' array to include 'tokudb_compression'. The diff is highlighted with green and red colors to indicate additions and deletions respectively. The bottom of the interface shows the file path and the commit hash.

```

ti-cea/robinhood / src/list_mgr/listmgr_config.c
Patch Set Base 1
47 conf->db_config.port = 0;
48 conf->db_config.socket[0] = '\0';
49 strcpy(conf->db_config.engine, "InnoDB");
50
51 #elif defined ( SQLITE )
52 strcpy( conf->db_config.filepath, "/var/robinhood/robinhood_sqlite_db" );
53 conf->db_config.retry_delay_microsec = 1000; /* 1ms */
54 #endif
55
56 conf->user_acct = TRUE;
57 conf->group_acct = TRUE;
58 return 0;
59 }
+10# ... skipped 47 common lines ... +10#
106 "group_acct",
107 MYSQL_CONFIG_BLOCK,
108 SQLITE_CONFIG_BLOCK,
109 NULL
110 };
111
112 #ifdef MYSQL
113 static const char *db_allowed[] = {
114 "server", "db", "user", "password", "password_file", "port", "socket",
115 "innodb", "engine", NULL
116 };
117 #endif
118 #elif defined ( SQLITE )
119 static const char *db_allowed[] = {
120 "db_file", "retry_delay_microsec",
Patch Set 1
47 conf->db_config.port = 0;
48 conf->db_config.socket[0] = '\0';
49 strcpy(conf->db_config.engine, "InnoDB");
50
51 /* Depending on the MariaDB version, the TokuDB compression
52 * default can be either no compression or zlib compression. See
53 * https://mariadb.com/kb/en/mariadb/tokudb-differences. Lets pick
54 * no compression, as zlib compression appears to slow database
55 * inserts when used by robinhood. */
56 #elif defined ( SQLITE )
57 strcpy( conf->db_config.filepath, "/var/robinhood/robinhood_sqlite_db" );
58 conf->db_config.retry_delay_microsec = 1000; /* 1ms */
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119 #ifdef MYSQL
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121 "server", "db", "user", "password", "password_file", "port", "socket",
122 "innodb", "engine", "tokudb_compression", NULL
123 };
124 #endif
125 #elif defined ( SQLITE )
126 static const char *db_allowed[] = {
127 "db_file", "retry_delay_microsec",

```


Test Suite & Test Platform

Test suite






- Bash scripts + related config files
- 171 tests for Lustre filesystems
- 89 tests for POSIX filesystems
- Each test includes multiple cases and operations (up to 1min per test)

Test platform

- Jenkins on a private cluster at CEA
- Test all Lustre major versions
 - from 1.8 to 2.7+ (master)
- Test on POSIX filesystems with various OS
- Test all modes (tmpfs, backup, lhsm)

Test duration

- Run for 1 mode on a lustre config: 30min to 1h

Configuration Matrix	TMPFS_POSIX	TMPFS_LUSTRE	BACKUP	LUSTRE_HSM
centos61				
el5				
el6.4				
el6.5				
f19				
f20				
f21				
lustre1.8				
lustre2.1				
lustre2.2				
lustre2.3				
lustre2.4				
lustre2.5				
lustre2.6				
lustre2.7				

Pre-production Platform

Validating release candidate

- Release candidate is installed on a mid-range pre-production system at CEA
- 1 tmpfs instance to manage a scratch Lustre filesystem
 - ClusterStor 9000
 - 339TB, 420M inodes
 - Lustre 2.5 servers
 - Both Lustre 2.5 and 2.7 clients (300 clients)
- 1 lshm instance to manage a Lustre/HPSS data migration
 - SFA12K-E (4 OSS) + 1MDS
 - 684TB, 125M inodes
 - Lustre 2.5 servers
 - Both Lustre 2.5 and 2.7 clients (300 clients)
 - 3 HSM copy agents (Lustre 2.5 and 2.7)
- Last but not least: real bad users!!!
 - High metadata load



Last Step Before Release

Last step before GA: production!

- Installed on TERA100 global Lustre file system
 - 11Po filesystem
 - 200GB/s throughput
 - 4500 clients
 - Lustre 2.5
- Manage Lustre to HPSS data migration
 - Archive 100TB per day

If everything is OK: the version is officially released



Versioning policy

Versioning (X.Y.Z)

- Z: minor versions
 - Minor features, bug fixes
 - Upgrade is straight forward
 - No DB schema change (unless minor & compatible)
 - Config file compatibility
- Y: major versions
 - Major features, DB changes
 - DB schema may change (may require to rescan)
 - Config file compatibility as much as possible
- X: in-depth changes
 - Architectural changes
 - Compatibility: best effort
 - Command line may change
 - Conversion helpers can be provided

Master: “maintenance” branch

- master = last minor release + minor fixes
- master = next minor release
- Currently, master is v2.5.x (v2.5.5+)

➔ You can safely use 'master', it is stable

Branches: old versions and next major release

- b_2.4: last 2.4.x version
- b_3.0: development branch of v3.0

Release status

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Recent Robinhood versions

Previous release: 2.5.4 (Dec, 2014)

- Update stripe info on layout change (Lustre 2.4+)
- Eviction-resilient scanning
- Improved DB request batching
- Configurable DB engine

Last release: 2.5.5 (Jun, 2015)

- Lustre 2.7 support
- Unleashed DB performance with accounting off
- Policies: set default parameters for performance

Next 2.5.x versions

- Already scheduled for 2.5.6:
 - Improved management of archive_id for Lustre/HSM
- Minor patches will still be integrated to branch 2.5 until v3 is widely adopted
 - Possible next v2.5.x

Development version: v3.0

- In development since mid-2014
- Main contributors: CEA and Cray
- Current status: stabilization, documentation, ...
- More details in next presentations...

Summary

We do our best to deliver a robust, efficient and featured software

Community continuously grows (users and contributors)

Your feedback is important

Thanks for attending Robinhood User Group!

Thanks for your attention!

Questions?

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